RETURN TYPES:

**package** returntypeAssign4;

**import** java.util.\*;

**public** **class** ReturnTypes4 {

**static** **void** add()

{

**int** a,b;

Scanner s=**new** Scanner(System.***in***);

System.***out***.println("Enter the numbers");

a=s.nextInt();

b=s.nextInt();

**int** c=a+b;

System.***out***.println("Add method "+c);

}

**static** **int** addition()

{

**int** a,b;

Scanner s=**new** Scanner(System.***in***);

System.***out***.println("Enter the numbers");

a=s.nextInt();

b=s.nextInt();

**int** c=a+b;

**return** c;

}

**static** **float** adds()

{

**float** a,b;

Scanner s=**new** Scanner(System.***in***);

System.***out***.println("Enter the numbers");

a=s.nextFloat();

b=s.nextFloat();

**float** c=a+b;

**return** c;

}

**static** **char** returnchar()

{

**return** 'd';

}

**public** **static** **void** main(String[] args)

{

*add*();

**int** addi=*addition*();

System.***out***.println(addi);

**float** addsmethod=*adds*();

System.***out***.println(addsmethod);

**char** d=*returnchar*();

System.***out***.println(d);

}

}